

Reduction in simulation time and storage requirements using LoCo for SDM

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- Introduction

- Reduction of simulation time by optimization of domain decomposition

- Reduction of
 - Input data by data deduplication
 - Result data using FEMZIP-E

■ SCALE GmbH...

- is a 100% subsidiary of DYNAmore with about 20 engineers and computer scientists
- is dedicated to provide scalable IT-solutions for CAE data and process management
- cooperates with SIDACT as a specialist for data compression
- offers the following products which have been developed in the past 10 years in close cooperation with AUDI

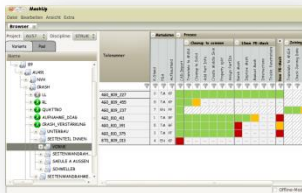
CAD/Meshing

PreProcessing

Solving

Postprocessing

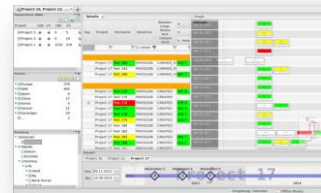
scale.MeshUp



scale.LoCo



scale.CAViT

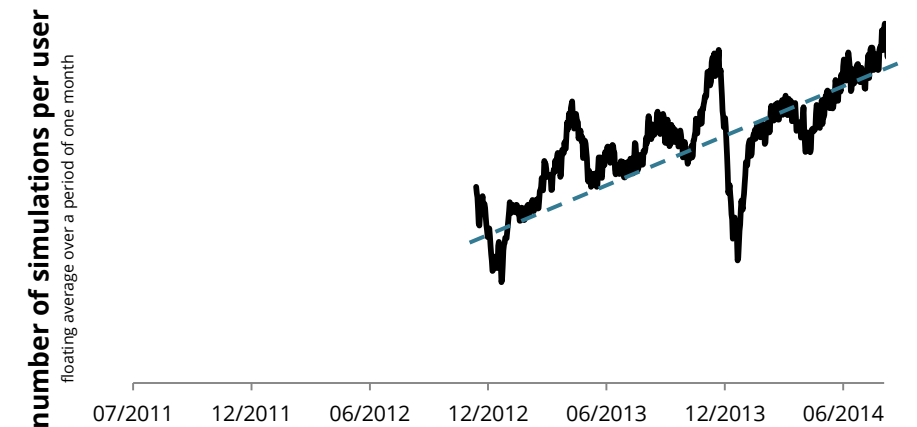
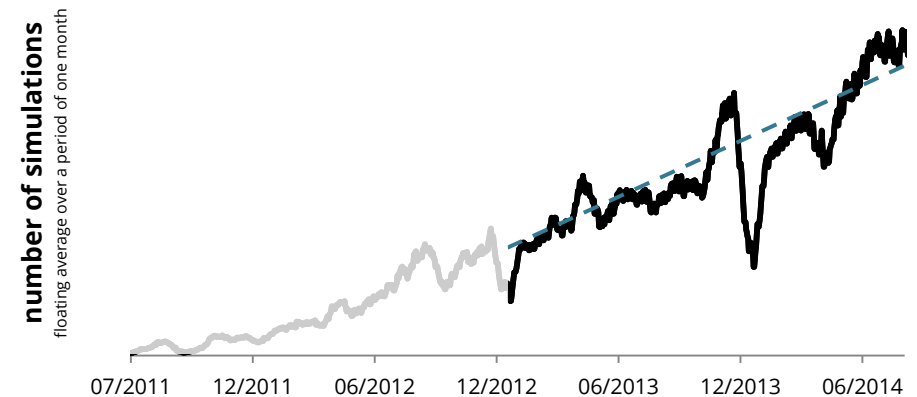
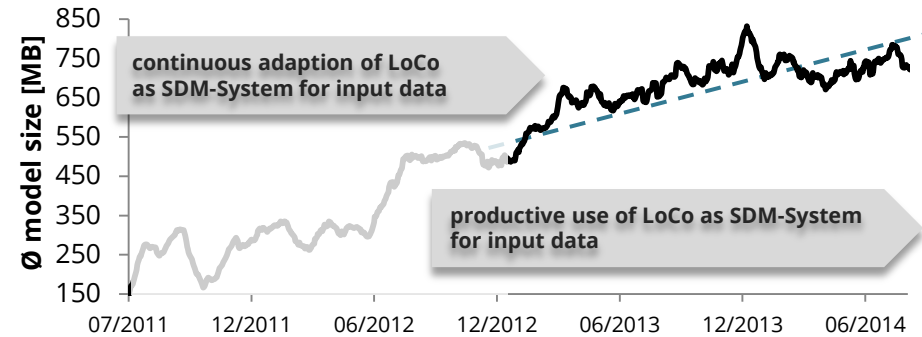


scale.StatusE



Motivation

- Increasing average model sizes
 - average model size is still increasing
 - input data today partly exceed 1GB
- Increasing number of simulations
 - more load cases
 - more vehicle models
 - more simulation disciplines
 - more ...
- Increasing throughput of simulations per user
 - Individual users are doing more simulations



■ Typical workflow properties in SDM-System

- many small design changes
- continuous evaluation of the same load cases
- data and metadata of all simulations are stored in a central place

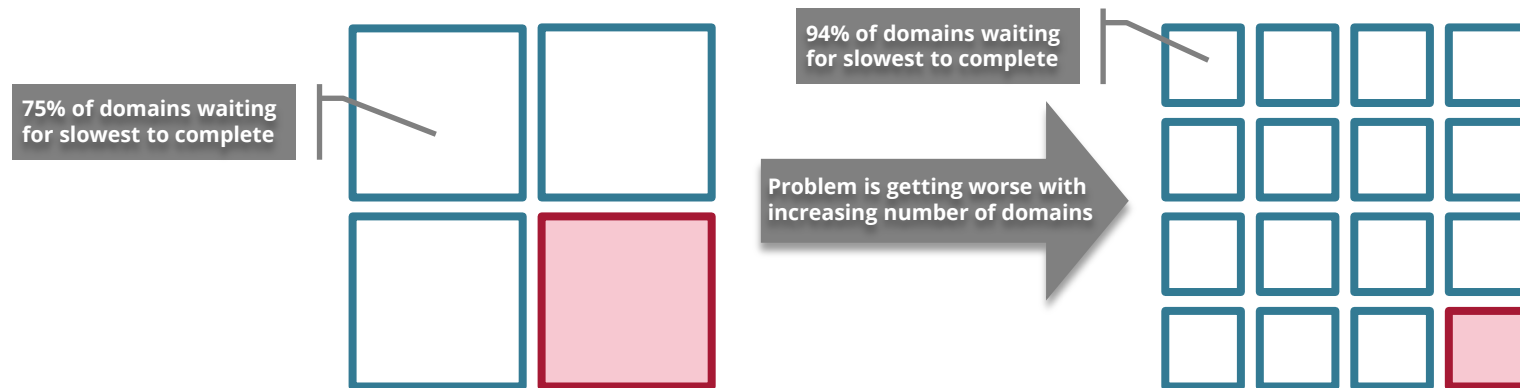
■ Goals

- harvesting information of completed simulations in order to optimize performance of future simulations
- store only changes in model input and result data

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■ Problem

- simulation wall clock time is not scaling linear
- using more CPUs to compensate for increasing models is limited
- domain decomposition is based on estimates
- the calculation on all domains has to halt in order to wait for just one domain lacking behind



■ Goals

- monitoring of performance of all domains
- adjusting the domain size of new simulations according to the gathered profiling information

Investigations

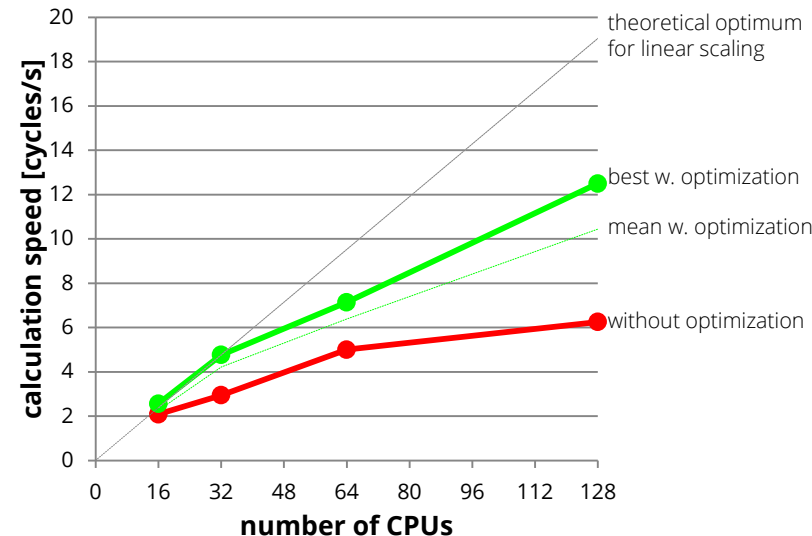
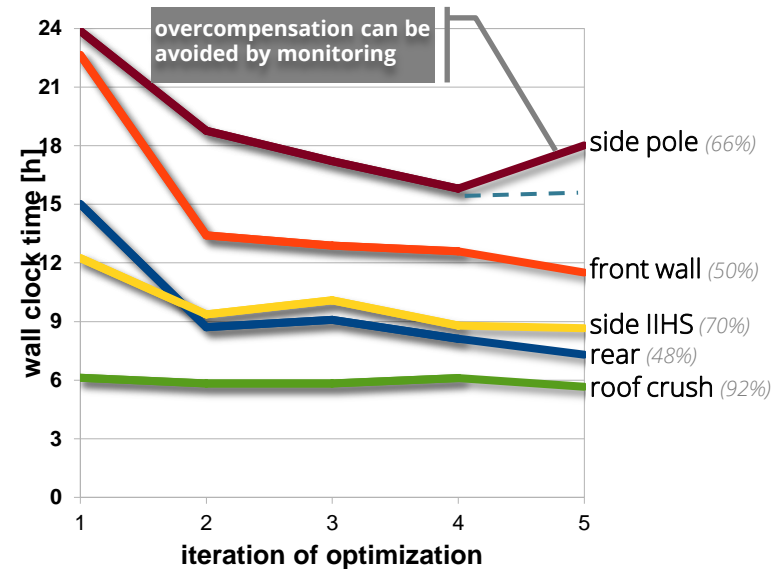
- performance gain depends on load case and number of CPUs
- Investigations have been performed using the same model without applying changes

Performance gain depending on load case

- 5 typical load cases have been investigated
- 48 CPUs have been used for each simulation
- 10 simulations have been performed per iteration
- 5 iterations have been performed for each load case
- no changes to models between iterations

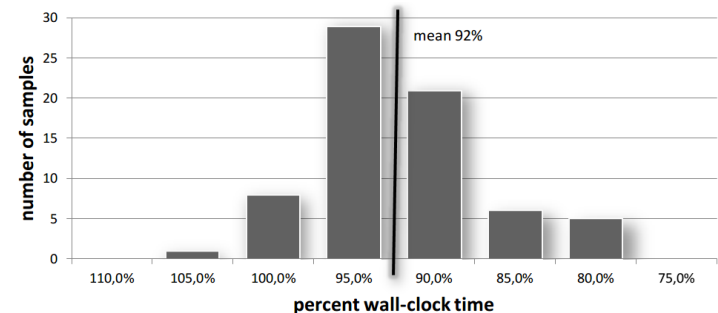
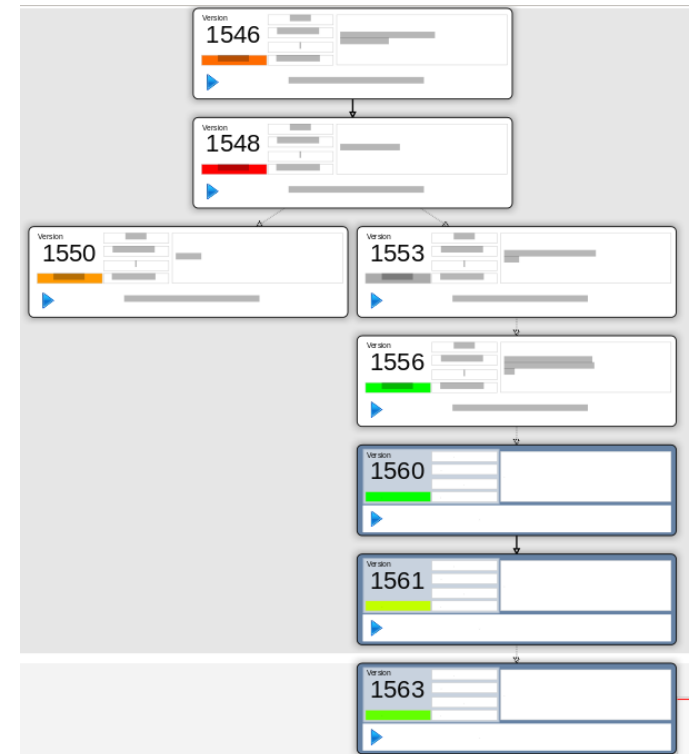
Performance gain depending on number of used CPUs

- 1 load case (front wall)
- 16, 32, 64 and 128 numbers of CPUs
- 5 iterations per setup
- no changes to model between iterations
- 10 runs for final iteration on each setup



- **Implementation in productive environment**
 - LoCo has been used as SDM-System to gather the profiling information of ongoing simulations and provide this information to new simulations in order to optimize domain decomposition
 - each simulation in LoCo may use the profiling information of one of its predecessors
 - overcompensation is avoided by monitoring the performance over multiple runs
 - all simulations started with LoCo use this approach by default, **no user interaction is required**
 - the difference between artificial tests and the productive environment is that in the productive environment there are always ongoing changes between calculations

- **Results in productive environment**
 - 74 samples of original simulations of Q2/2014 have been recalculated without optimization
 - all simulations have been performed on 32CPUs
 - the overall performance gain has been 8%



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Reducing Input Data

■ Motivation

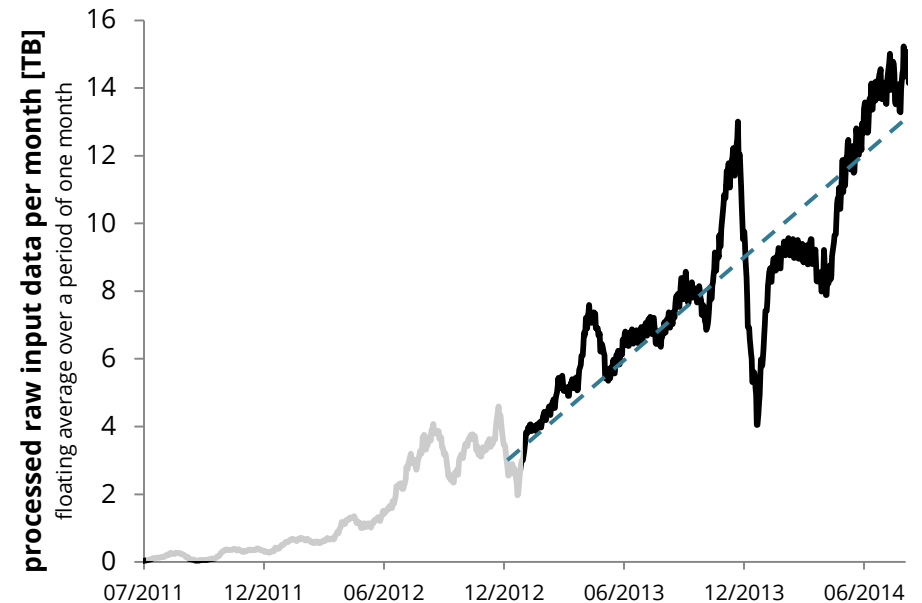
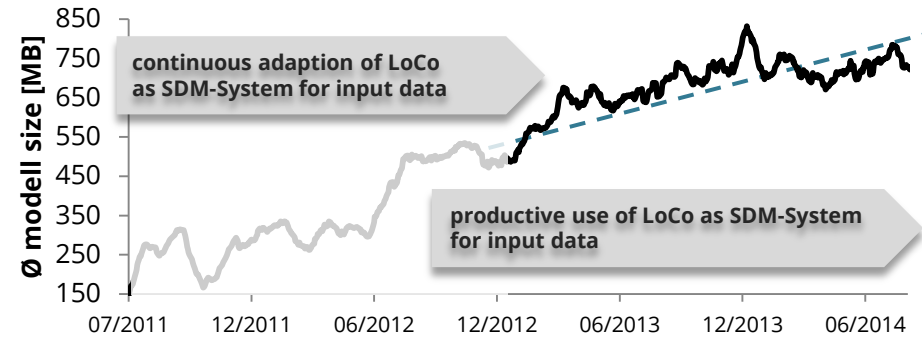
- input data keeps increasing
- models are best handled at the local workstation
 - 🔄 input data has to be transferred and stored
- usually only small changes are applied for each simulations

■ Goal

- storing and transmitting only the changes that users apply
- reducing the required data volume as much as possible
- considering storage as well as bandwidth and transfer volume

■ Solution

- data deduplication
- using the best available compression algorithms



■ File level Data Deduplication

- each Simulation consists of multiple Files
- changes for a simulation usually only affect a few files
- only changed files are stored and transferred
- savings approximately factor 20-25
- **standard in LoCo**

200TB raw input data

■ Block level Data Deduplication

- changes on simulation input usually affect only a few lines
- file is separated into blocks
- only changed blocks are stored and transferred
- savings approximately factor 8-10
- **in development for LoCo** (VAVID)¹

8TB unique files

■ Standard compression algorithms

- simulation input files are usually ASCII
- standard compression algorithms (e.g. zip, bzip, lzma) work best on ASCII data
- savings approximately factor 3-4
- **standard in LoCo**

1TB unique blocks

0.25 TB stored data

■ initial file

L o C o _ s p e i c h e r t _ n u r _ d a s _ w a s _ n ö t i g _ i s t .

Block A: L o C o _ s p e

include consists of blocks:

A B C D E

Block B: i c h e r t _ n

5 + 37 = 42 characters

Block C: u r _ d a s _ w

Block D: a s _ n ö t i g

Block E: i s t .

■ changed file

L o C o _ s p e i c h e r t _ n u r _ d a s _ w a s _ g e ä n d e r t _ i s t .

Block F: a s _ g e ä n d

Include consists of blocks:

A B C E F G

Block G: e r t

6 + 11 = 17 characters

■ Estimates based on Test Data

	[GB]	[%]
original LoCo vault data for one project	40,5	100%
raw data <i>(vault decompressed)</i>	157,2	388%
data deduplication <i>(without compression)</i>	17,1	42%
compression gzip	5,1	12%
compression lzma	3,2	8%

■ Problems yet to be solved

- block index can become very large *(high demand on RAM)*
- deduplication has to be done client side *(reducing transfer volume)*
- very high performance requirements for request rates to block index *(esp. server side)*
- performance for file reconstruction is curtail
- permanently deleting individual data sets is challenging

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■ Motivation

- Simulation results often contain data of various different variables.
 - The more variables are used in the output the bigger becomes the final result file.
- Due to generally small changes in models the results often contain comparable data
 - Reduce data by storing just the differences between new and known results

■ Problems

- With the increasing number of load cases it becomes difficult to decide which variables to consider for the output files
- Taking advantage of similarities between runs is a challenging mathematical task
 - Result data contains chaotic components
 - Unchanged parts of the models might behave similar but not identical

■ Solution

- Reducing the used variables in the output files to the really required ones for the specific load case and task will reduce the overall required storage.
- Applying FEMZIP-E by SIDACT in order to take advantage of similarities between runs.

reduce output

- specify necessary output in header
 - output only relevant data from solver
 - specify relevant output for each use case
 - use features such as selective output
- delete unnecessary output from results
 - use tools from solver to delete unwanted data
 - use e.g. Animator 4 to cut relevant parts of the model

compress output

- use FEMZIP
- tune regular FEMZIP parameter
 - use reasonable accuracy
 - delete unnecessary functions from result files

FEMZIP-E

- Use previous results and store only newly added data

~ 2x (?)

~ 2x (?)

~ 3x

measures with LoCo

- specify output individually by
 - discipline
 - load case
 - ..
- use scripts in LoCo to reduce data
 - Animator session files for each load case to cut relevant parts of the model

measures with LoCo

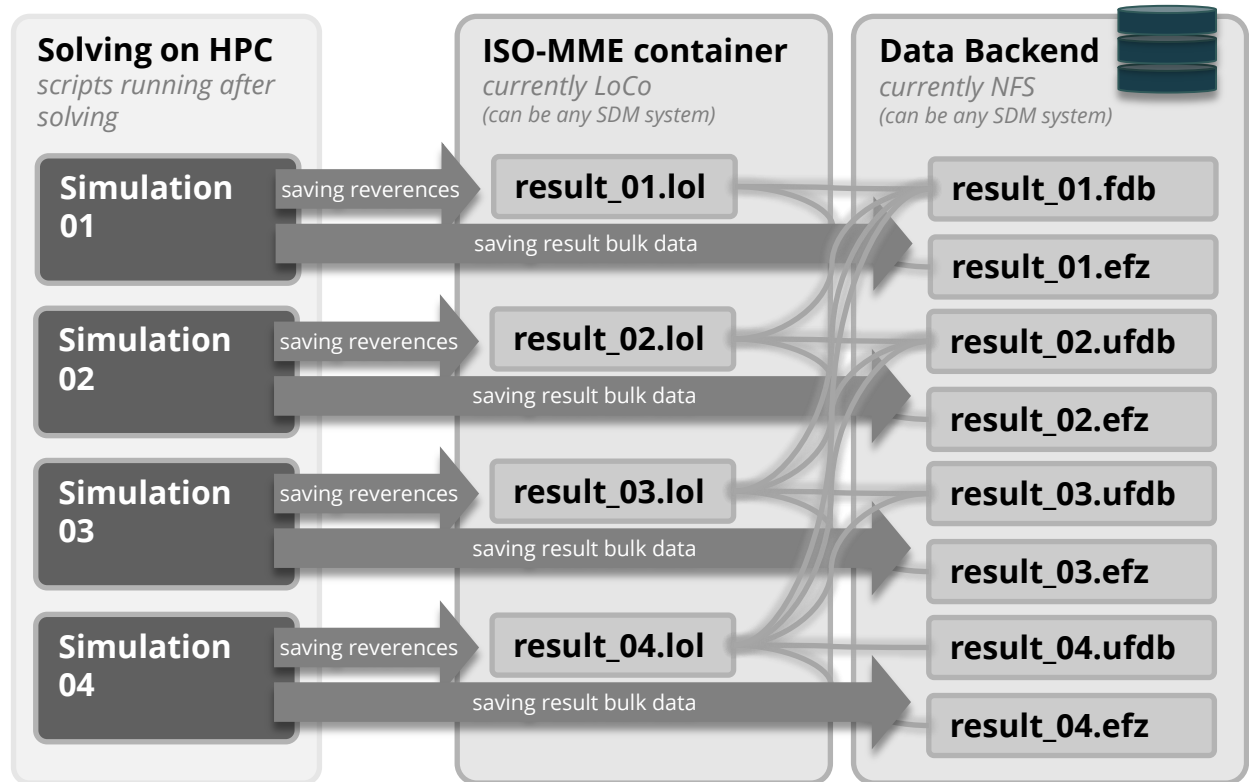
- specify FEMZIP parameter file individually by
 - discipline
 - load case
 - ...

measures with LoCo

- find correct predecessor to store new results
- retrieve necessary files to restore individual results
- delete old data by means of access time and access count

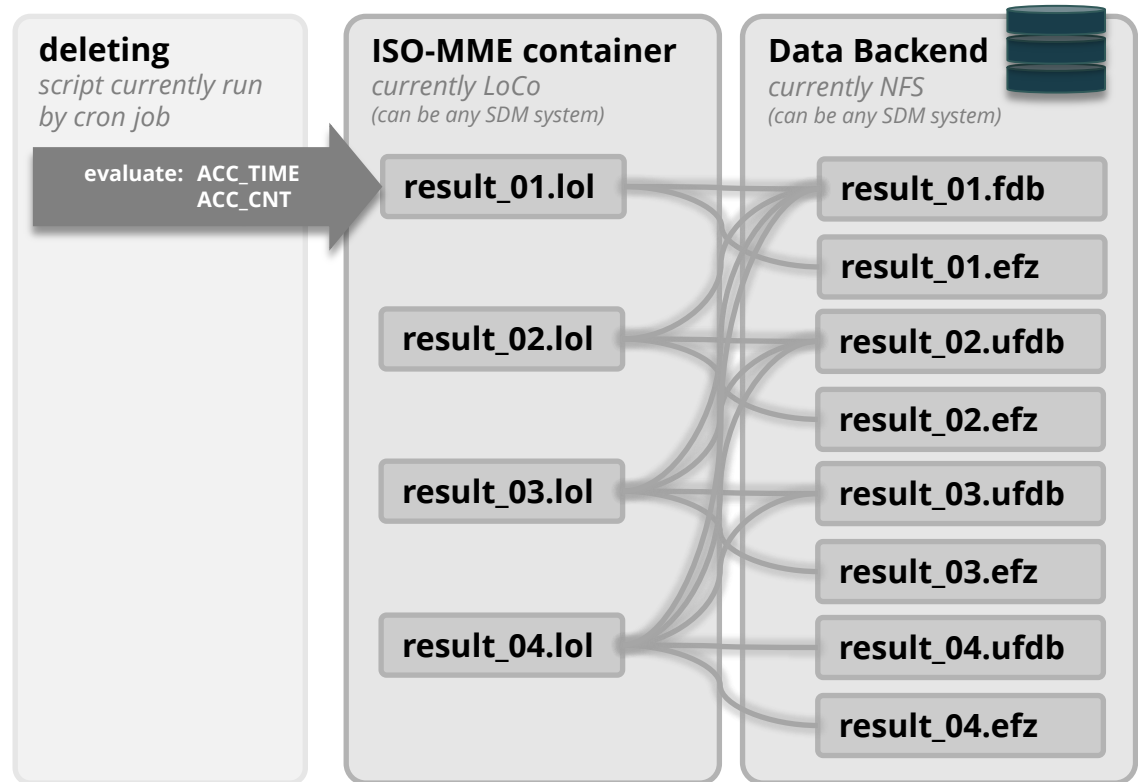
■ storing result data with FEMZIP-E

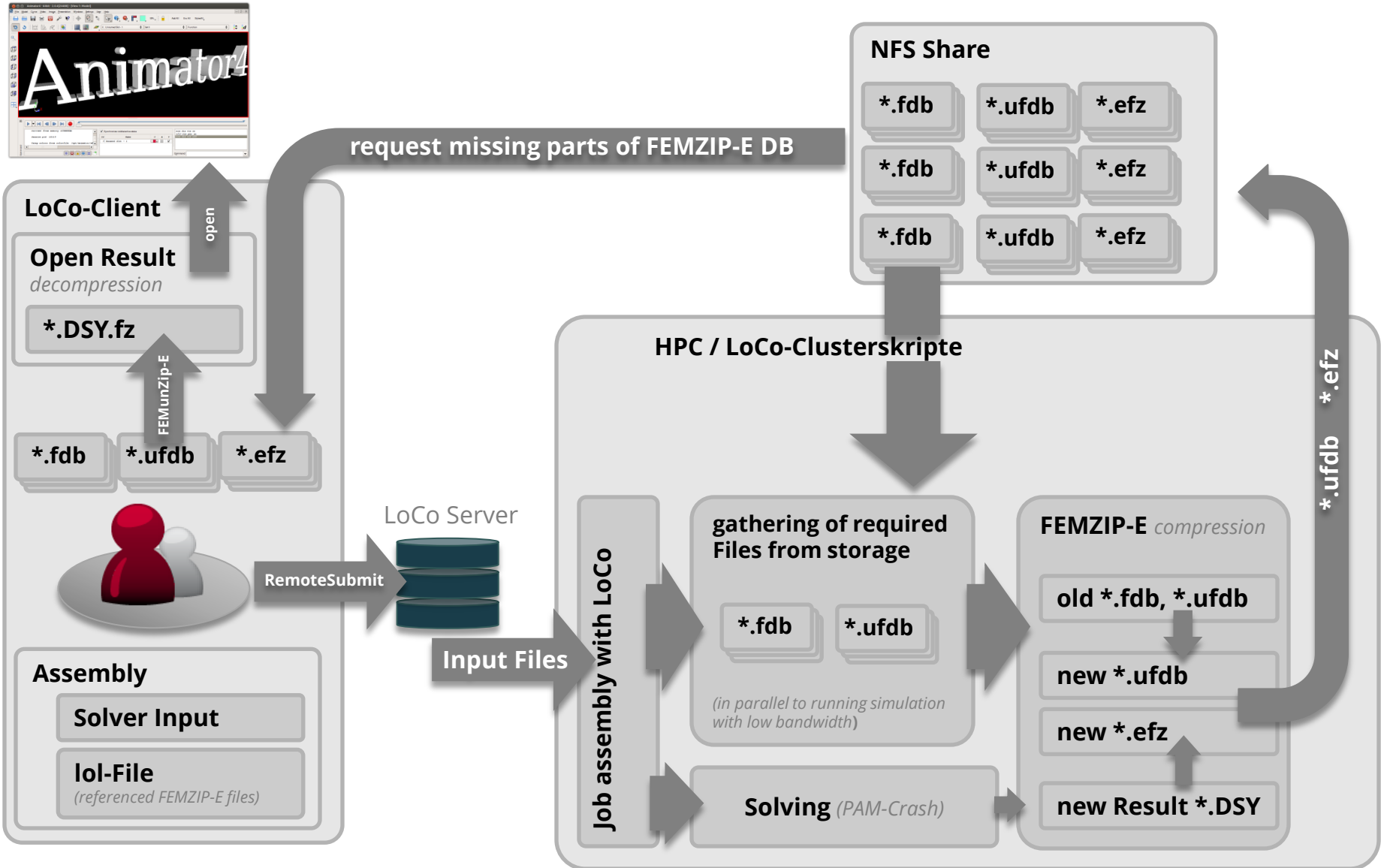
- each simulation produces two Files
 - **FDB or UFDB:** Database of properties that can be used throughout multiple simulations
 - **EFZ:** Additional Information to restore individual result
- result data of each Simulation depends on FDB and UFDB files of predecessors



■ deleting individual Data from FEMZIP-E

- **~85% of the data:** EFZ files can be deleted individually
- **~15% of the data:** FDB files and UFDB files have to be kept until all results of a chain are deleted





■ Test Data

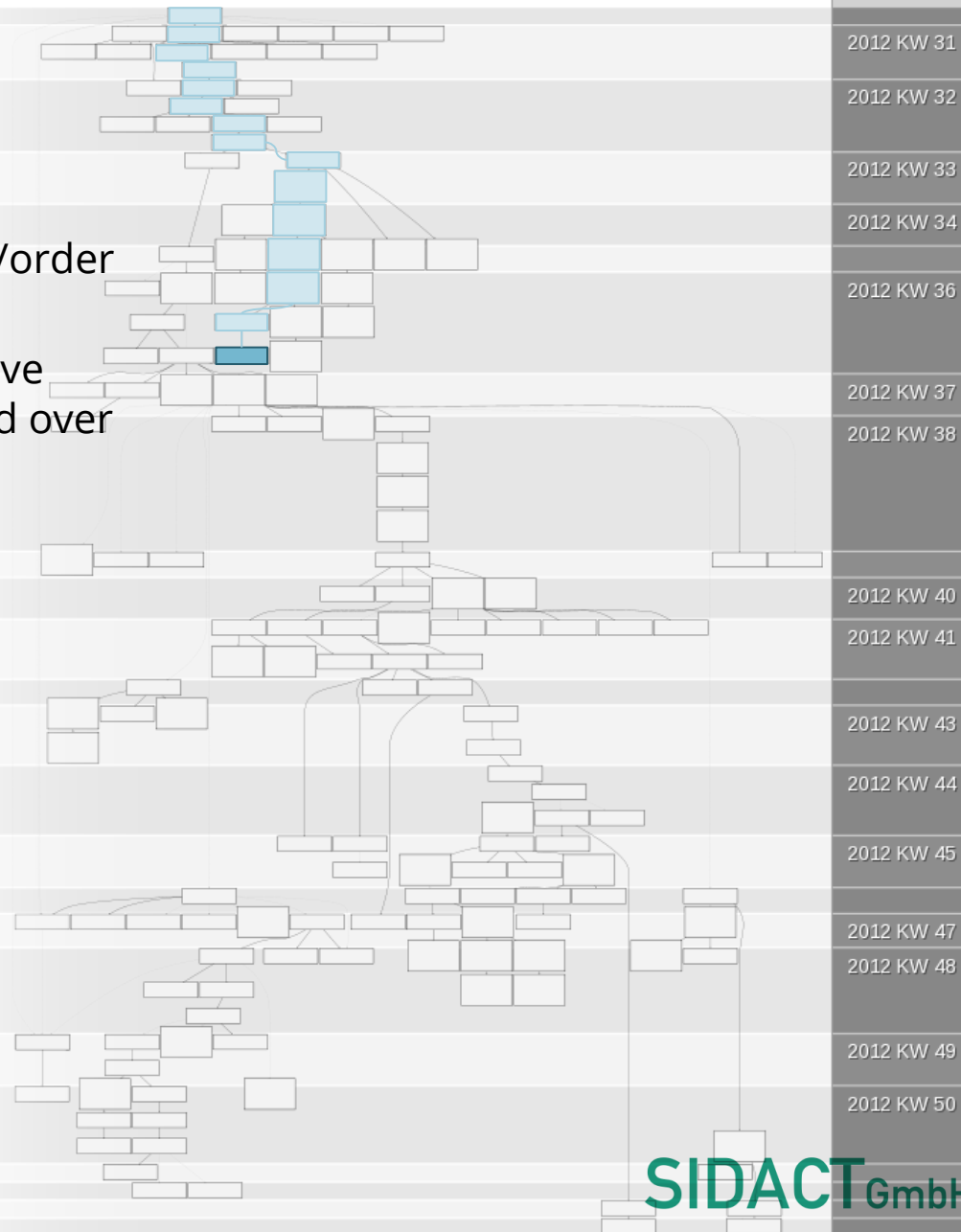
- one load case (*front wall*)
- 155 Results
- compressed with respect to history/order of creation
- Results are extracted from productive environment and have been created over a period of approximately 6 month

■ Results

FEMZIP-P		13,95 GB	
FEMZIP-E	FDB	0,85 GB	15%
	EFZ	5,00 GB	85%
	Total	5,85 GB	
FEMZIP-E + gzip		4,74 GB	

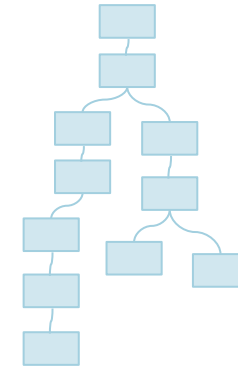
Factor P/E **2,94***

* higher compression rates of up to factor 4 could be achieved when compressing all files at once



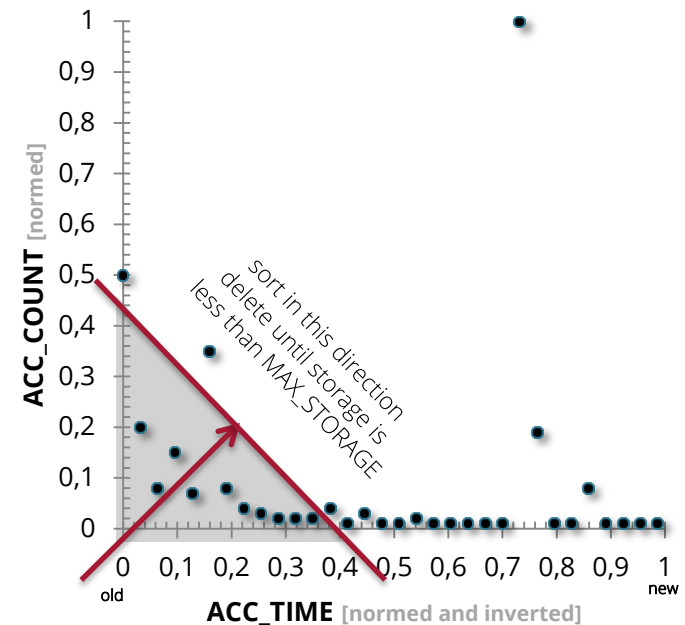
■ deleting individual Data from FEMZIP-E

- **~85% of the data:** EFZ files can be deleted individually
- **~15% of the data:** FDB files and UFDB files have to be kept until all results of a chain are deleted
- parts of chains can be deleted individually
- length of chain is limited *(e.g. < 20 results)*



■ advanced scheme for deletion

- Constraints
 - MAX_KEEP *always delete, e.g. > 6 month*
 - MIN_KEEP *never delete, e.g. < 1 week*
 - MAX_STORAGE *delete until smaller than, e.g. 500GB*
- Values to be considered
 - ACCESS_TIME *last time result has been accessed*
 - ACCESS_COUNT *number of times result has been accessed*



■ Calculation Time

- can be reduced by optimizing domain decomposition
- already implemented and proven to work in productive environment

■ Reducing Input Data

- Multiple levels of eliminating redundancy
 - file level data deduplication
 - block level data deduplication (*in development*)
 - standard compression algorithms

■ Reducing Output Data

- intelligent mechanisms to determine what really needs to be stored
- FEMZIP-E by SIDACT (*in development*)

Vielen Dank!

SCALE 